



योग: कर्मसु कौशलम्
IN PURSUIT OF PERFECTION

Vivekananda Institute of Professional Studies
Vivekananda School of Information Technology

**Seminar
on
Game Development for IT**

For the academic session, August - December 2018-19, a seminar on Game Development was organized by Vivekananda School of Information Technology (VSIT) in VIPS.

Date:	20th August 2018
Time:	11:20 AM – 1:00 PM
Course:	MCA Students
Resource Person:	Ms. Viniti Sachedva & Ms. Ekta (Brain Mentors)
Convener:	Prof. Dr. Mamta Madan
Organizing Team:	Dr. Meenu Chopra & Ms. Cosmena Mahapatra
Faculty Coordinators:	Ms. Yogita Thareja & Ms. Seema Sharma

Agenda of Seminar:

To familiarize the students with industry standard tools and practices of Game Development, and acquaint them with different types of software platforms and preferred Game Engines. Further, to offer students a chance to explore Game Development as an emerging career option.

Highlights of the Seminar:

- UNITY, UNITY AR VR
- Game Engine



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Seminar On
How to get started in
GAME
Development

Date: 20 August 2018 Venue: Auditorium, Block, 6th Floor

- Introduction to Game Development
- Know about job Opportunity as a Game Developer
- Time: 11:20 AM - 1:00 PM
- Comparison of Software Platforms Available
- How to Proceed
- Both BCA & MCA Students can Participate.
- UNITY
- Certificate of Participation
- Faculty Coordinators
- UNITY AR & VR
- Currently in Demand !!
- Ms. Yogita
Ms. Seema Sharma
- UNREAL Engine

Last Date to Register: 16th August 2018
Fill below Google form for registration
<https://goo.gl/forms/mF9ub9LJNl7zK8u1>

Under the Mentorship of: Vivekananda School of Information Technology

Prof. Dr. Supriya Madan, Dean USIT-VIPS ORGANIZING COMMITTEE
Prof. Dr. Manita Madan, Convener Dr. Meenu Chopra
Academic Committee USIT Ms. Cosmena Mahapatra (9899990514)

